Sushma Kambagowni

Ph.D. Candidate, Marketing

Joseph M. Katz Graduate School of Business • University of Pittsburgh Email: sushma.k@pitt.edu • Website: sushmakambagowni.github.io

EDUCATION

University of Pittsburgh

2020-2025 (Expected)

Ph.D. in Marketing

Dissertation: "Essays on Driving User Engagement and Outcomes Through Immersive Technologies" Committee: Vanitha Swaminathan (Chair), Alok Saboo, Mina Ameri, Sebastian Hohenberg, Yue Wu

Indian Institute of Management, Calcutta

2015-2017

Post Graduate Diploma in Management (Equivalent to MBA)

Pondicherry University

2011-2015

Bachelor of Technology in Computer Science and Engineering (with Distinction)

RESEARCH INTERESTS

Substantive: Digital Platforms, New Technologies (AR/VR), Online Communities, User Engagement Methodology: Econometrics, Machine Learning, Natural Language Processing, Experiments

RESEARCH

Job Market Paper

Sushma Kambagowni, Vanitha Swaminathan, Mina Ameri, Alok Saboo. "Platforms as Innovation Enablers: How do Platform Support and Innovation Strategy Enhance App Performance?"

- Under Review at Journal of Marketing Research
- Dissertation Essay 1

Working Papers/ Work in Progress

Sushma Kambagowni and Vanitha Swaminathan. "The Reality Divide: Factors Impacting Advertisement Engagement in Virtual Reality vs. Non-Virtual Reality Games"

- Dissertation Essay 2
- 2024 AMA Marketing Strategy SIG Doctoral Student Research Award

Mina Ameri, Vanitha Swaminathan, **Sushma Kambagowni**. "Healthcare Apps, Customer Engagement and the COVID-19 Pandemic Crisis."

-Reject and Resubmit at Journal of Marketing

Meheli Basu, **Sushma Kambagowni**, Vanitha Swaminathan. "Building Bonds, Boosting Sales: Engagement in Online Brand Communities for Lateral Exchange Markets"

HONORS, AWARDS AND SCHOLARSHIPS

2024 AMA Marketing Strategy SIG Doctoral Student Research Award	2024
AMA-Sheth Foundation Doctoral Consortium Fellow, BI Norwegian Business School	2023
Marketing Strategy Doctoral Consortium Fellow, University of Georgia	2023
Sheth PhD Fellow Award, University of Pittsburgh	2023

ISMS Doctoral Consortium Fellow, University of Chicago (Virtual) Roger S. Albrandt Fellowship, University of Pittsburgh Dean Assad Excellence in Marketing Research and Education Award, University of Pittsburgh Scholar Fellowship, University of Pittsburgh Student Exchange via Merit List - Jönköping International Business School, Sweden Undergrad Merit Scholarship - Government of Puducherry	2022 2020-2025 ttsburgh 2021 2020 2016 2015
TEACHING	
Instructor, University of Pittsburgh	
Introduction to Marketing (Rating: 4.62/5) - Nominated as "Most Valuable Professor" by Pitt Athletics - Men's Soccer Team	Fall 2023
Introduction to Marketing (Rating: 4.66/5)	Fall 2022
Teaching Assistant, University of Pittsburgh	
Digital and Social Media Marketing, for Dr.Yue Wu	Spring 2024
Introduction to Marketing, for Dr.Kiersten Maryott	Fall 2021
CONFERENCES	
Presentations	
"Platforms as Innovation Enablers: How does Platform Support and Innovation Strate Performance?" American Marketing Association, Winter Academic Conference	egy Enhance App Feb 2024
"Healthcare Apps, Customer Engagement and the COVID-19 Pandemic Crisis"	100 2021
American Marketing Association, Winter Academic Conference ISMS Marketing Science Conference, University of Miami	Feb 2024 June 2023
Participation	
ISMS Marketing Science Conference, University of Chicago (Virtual) ISMS Marketing Science Conference, University of Rochester (Virtual) AMA Winter Academic Conference, (Virtual) ISMS Marketing Science Conference, Duke University (Virtual)	June 2022 June 2021 Feb 2021 June 2020
SERVICE	
Co-author, Journal of Marketing Research Scholarly Insights Blog Production Manager, JM Buzz Podcast, Journal of Marketing Doctoral Student Representative, Planning and Budget Committee, Pitt Business Adhoc Reviewer, Academy of Marketing Science Annual Conference	May 2024 ll 2022, 2023-2024 2023-2024 2023

DOCTORAL COURSEWORK

Doctoral Seminars in Marketing

Marketing Strategy, Vanitha Swaminathan Marketing Models, Venkatesh R Research Methods, Jeff Inman Consumer Behavior, Peggy Liu Analytical and Structural Marketing Models, Kannan Srinivasan (CMU)

Economics and Statistics

PhD Econometrics-1, Edson Severnini (CMU) Econometric Theory and Methods, Akshaya Jha (CMU) Applied Regression Analysis, Xu Qin Hierarchical Linear Modelling, Xu Qin Measurement in Social Science, Max Goplerud Experimental Economics, Alistair Wilson Experiment Design, Philip Grosse

Machine Learning and NLP

Machine Learning, Joseph Yurko Text as Data, Michael Colaresi Causality and Machine Learning, Kun Zhang (CMU)

PRE-DOCTORAL EXPERIENCE

Accenture Strategy

Business Strategy Consultant

Bengaluru, India

May 2017 — May 2020

Developed strategy plans, driving growth, digital transformation, and branding in Technology, Retail, and Consumer Goods sectors.

Expertise includes competitive benchmarking, digital valuation, merger and acquisition analysis, roadmap creation and research reports.

Unilever

Durban, South Africa Apr. 2016 — May 2016

Summer Leadership Intern - Sales and Marketing

Formulated growth model and pricing/promotion strategies for Unilever Tea in Central Africa, and conducted feasibility analysis for localized Lipton artwork to enhance market relevance.

Indian Statistical Institute, Kolkata

Kolkata, India

Summer Research Intern

May 2014 — July 2014

Researched Anonymous Named Data Networking Application (ANDaNA) focusing on content-centric networking. Diagnosed three major security issues and developed a new scheme to resolve them.

REFERENCES

Vanitha Swaminathan

Thomas Marshall Professor of Marketing Joseph M. Katz Graduate School of Business University of Pittsburgh

Email: vanitha@katz.pitt.edu

Mina Ameri

Assistant Professor of Business Administration Joseph M. Katz Graduate School of Business University of Pittsburgh

Email: mina.ameri@pitt.edu

Alok Saboo

Taylor E. Little Jr. Professor of Marketing & Associate Professor
J. Mack Robinson College of Business
Georgia State University
E-mail: asaboo@gsu.edu

ABSTRACTS

Platforms as Innovation Enablers: How do Platform Support and Innovation Strategy Enhance App Performance? (Job Market Paper)

Digital platform businesses, such as mobile application markets, rely heavily on the success of platform complementors, such as app developers, for their growth. Innovation plays a crucial role in enabling complementors to thrive in hypercompetitive marketplaces. Existing research has identified various complementor strategies for achieving innovation success. However, studies focusing on understanding the role of platform support in facilitating innovation and how the interaction of such support with innovation strategies such as timing and benefit influences innovation outcomes are scarce. Drawing from research on platform ecosystems and the assemblage approach of digital platforms, we propose a platform support metric comprising complementor-related "technical guidance" and "developer community" factors. Using the adoption of augmented reality in mobile apps as an example context for innovation, we show that innovation timing and benefit have distinct impacts on app performance. We also find that greater platform support affects these innovation strategies differently. These findings offer novel insights into the value of platforms as facilitators of innovation and the underlying mechanisms for maximizing innovation outcomes.

The Reality Divide: Factors Impacting Advertisement Engagement in Virtual Reality vs. Non-Virtual Reality Games

Videogames have become an important digital media marketing channel for brands due to factors like market size, growth potential, and access to a focused audience. While existing research has looked at factors impacting advertisement engagement in video games, virtual reality (VR) games, which are played with a headset, present a unique context for investigation due to their heightened level of immersion compared to other video games. Leveraging data on VR game advertisements from an ad-network provider (1060 ads placed across 44 VR games), combined with lab and field experiments, we focus on understanding how advertising in virtual reality video games differs from advertising in non-virtual reality video games in terms of engagement and brand attitude metrics. From preliminary evidence, we find that simply exposing users to an ad results in higher engagement in VR games compared to placing the ad at the beginning, which is considered the most effective strategy in non-VR contexts. We also find that there is a non-linear (inverted U) relationship in terms of ad-game fit in a VR context compared to the linear relationship in non-VR contexts. Our findings contribute to the literature on advertising in video games and help brands understand the best ways to leverage in-game advertisements in Virtual Reality games.

Healthcare Apps, Customer Engagement and the COVID-19 Crisis Pandemic

Many healthcare apps saw a surge in downloads during the COVID-19 pandemic, but only a small proportion of healthcare apps attract repeat usage. We examine how four healthcare app characteristics (social interaction, security, premium and healthcare features) impact users' engagement with healthcare apps and how COVID-19 pandemic changed the importance of these features. Our research examines four outcome metrics reflective of pre-purchase, purchase, and post-purchase stages: search, downloads, revenue, and ratings. We test our model using weekly data on 493 healthcare apps over a four-year period from 2017 to 2020 in four countries (the United States, France, Germany, and Italy). We find that the COVID-19 pandemic lead to a dramatic decrease in app engagement after addition of premium features, while it increased the importance of security and privacy features. We also find that although users showed more interest in apps offering social interaction and healthcare features during pandemic, the increased interest did not lead to further engagement. We discuss implications of these findings for theory, practice, and policy.

Building Bonds, Boosting Sales: Engagement in Online Brand Communities for Lateral Exchange Markets

Rise in conscious consumerism, desire for easy access, and shifting attitudes towards ownership, led to the high growth of online peer-to-peer marketplaces or "Lateral Exchange Markets" like Poshmark, Etsy, etc. By considering marketplaces as an assemblage of different blocks, we suggest that social engagement in online communities, i.e, the "community" block has a positive spillover effect on sales on the platform, i.e, the "transaction" block. Using two studies leveraging five LEM platforms, we first provide evidence for the spillover effect of social engagement in online brand communities on sales (leveraging 257 posts from 232 individuals), and then focus on understanding the communication characteristics that drive such engagement (leveraging 159,161 posts from 51,754 individuals). These findings enhance our comprehension of how community influences sales, and shed light on the elements of effective communication, aiding managers in fostering user engagement with the platform.